

## Contributors

SALMA AHMED is a Bangladeshi immigrant woman who came to Canada in 2000. She is a happy wife and mom, and works at Central Neighbourhood House in Toronto part time as a Peer Facilitator.

CHLOË BRUSHWOOD ROSE is an Assistant Professor of Curriculum Theory in the Faculty of Education at York University. Her current research project examines digital storytelling as a curricular practice and potential space.

MICHAEL CURRENT was one of the founders of the “Cybermind” email list as well as the moderator of “deleuze-guattari” and several other lists. His presence on those lists was marked by his intensity and will to contribute not just by sharing his intellect but by sharing his emotions. He died suddenly on July 21, 1994.

HASAN ELAHI is an interdisciplinary artist with an emphasis on technology and media and their social implications. His research interests include issues of surveillance, simulated time, transport systems, and borders and frontiers. He has had numerous exhibitions nationally and internationally in venues such as PS122, Exit Art, and Pace Digital Gallery in New York, the Kulturbahnhof in Kassel, Germany, the BBC Big Screen in Manchester, UK and The Hermitage in St. Petersburg, Russia. He is currently an Assistant Professor in the Department of Visual Art at Rutgers University.

CAITLIN FISHER is a writer and theorist in the Department of Film at York University where she holds a Canada Research Chair in Digital Culture. A co-founder of York’s Future Cinema Lab, her research investigates the future of narrative through explorations of interactive storytelling and interactive cinema in Augmented Reality environments.

JOYCE GOGGIN is a professor of Media and Culture at the Univesiteit van Amsterdam. Her research interests include literary, film and media theory, theories of gambling, gaming and chance, economics and the history of money.

NANCY HAN came to Canada from China as an immigrant three years ago where she was a university professor teaching computer software, electronic technology and physics for over ten years. After Nancy came to Canada, she changed her career. Nancy went to college, got a diploma and now is working in a community agency.

BEN HOH is a web designer and occasional community cultural development worker who has just started work on a postgraduate thesis about the blogging of cultural difference and trauma, and the implications of this for design and political theory. Former design clients include Coca-Cola, Microsoft and Disney. Future clients will include non-evil people. He is currently working with, around and through “young

refugee/migrant people and technology,” and his coolest blog-related experience was mixing it up on stage with Salam Pax at the Sydney Writers’ Festival in 2004. He blogs at [antipopper.com](http://antipopper.com).

JENNIFER LAFONTAINE is a community-based artist who works with diverse groups to use media as a tool to explore social issues, to tell the stories of their communities and to work for social change. Since 1998, she has worked with women at Central Neighbourhood House, a community agency in downtown east Toronto. They have produced a variety of exhibits on issues such as violence against women, women and work, international women’s movements, and community stories. Her personal work involves using media to explore family, identity and how stories are lost and found.

JOE LAMBERT is the Founding Director of the Center for Digital Storytelling. Joe founded CDS (formerly the San Francisco Digital Media Center) in 1994, with wife Nina Mullen and colleague Dana Atchley, as a community arts center for new media. Together they developed a unique computer training and arts program known as the Digital Storytelling Workshop, first presented in 1993 at the American Film Institute in Los Angeles. Since then, Joe has been the lead in offering the process in 45 U.S. states and 20 countries, assisting in the completion of more than 10,000 video works.

MASTABA DESIGN TEAM includes DAisuke URiu, Takahiro Ogasawara, Naohito Shimizu who are all affiliated with the Okude Laboratory at Keio Media Design (<http://kmd.sfc.keio.ac.jp/>) in Japan. Most recently, they presented MASTABA at SIGGRAPH 2006 in Boston.

HELEN PAPAGIANNIS is a multimedia developer and artist based in Toronto, Canada. Helen is currently a digital media instructor at Ryerson University and is also an M.A. candidate and Roger's Fellow in the Joint Communication and Culture program at York and Ryerson University. Helen’s recent accomplishments include her role as Project Coordinator in producing the internationally touring exhibition and accompanying book, “Massive Change: The Future of Global Design” during her tenure at Bruce Mau Design from 2002-2004.

SASCHA POHFLEPP is a designer and artist presently based in Berlin. She studied at the visual communication department of Universität der Künste, Berlin and at École Nationale Supérieure des Arts Décoratifs in Paris. She’s a regular contributor to [www.we-make-money-not-art.com](http://www.we-make-money-not-art.com). Find her at [www.pohflepp.com](http://www.pohflepp.com)

LETICIA RAMIREZ-ARANA is a survivor who immigrated to Canada from Mexico and is learning to heal.

REBECCA K. ROUSE is working toward an M.A. degree at York University's Communication and Culture program in Toronto. She holds a B.A. in Theatre Studies and German Studies from Brown University and has studied at La MaMa Experimental Theatre Club in New York City. Rouse's background includes extensive theatre experience as a playwright, director, and performer, and she has worked as an associate producer for PBS television in Rhode Island. Her current research at York focuses on virtual museums as well as augmented reality technology and theatre.

JASON SALAVON earned his MFA at The School of the Art Institute of Chicago and his BA from The University of Texas at Austin. His work has been shown in museums and galleries around the world. Reviews of his exhibitions have been included in such publications as *Artforum*, *Art in America*, *The New York Times*, and *The Wall Street Journal*. Examples of his artwork are included in a number of prominent public and private collections. He has taught at The School of the Art Institute of Chicago and was employed for numerous years as an artist and programmer in the video game industry. [www.salavon.com](http://www.salavon.com)

XIAO LI TAN was born in Taishan, China but calls New York City her home town. She graduated from Film and Television at NYU and received a Master's degree from NYU's Tisch School of the Arts Interactive Telecommunications Program. She is currently in China working on a project entitled "Bohemia in China: A Poetic Documentary" supported by a Fulbright Fellowship.

CHAO-MING JAMES TENG and EDWARD SHEN are both Masters students at the MIT Media Laboratory. James is interested in the dialogue between art, space, and technology, and currently doing research in interactive product and architectural design. Among other projects, Edward is working on an interactive cinema application called "Storied Navigation" that uses artificial intelligence techniques and recommender software to facilitate storytelling.

CAMILLE TURNER is a Toronto-based new media/performance artist and curator. She creates art as social actions that engage people beyond the walls of the gallery. She uses technology as a tool to subvert the power structure it operates within because in this digital age, access to technology and fluency in its usage determines who has power and who has been left out.