

NOTES ON CONTRIBUTORS

Daniel Bougnoux is a Professor at the Université Stendahl in Grenoble. He is a specialist in the science of communications and has written *Sciences de l'information et de la communication* (Larousse, collection "Textes essentiels" 1993). He writes frequently for literary and scientific publications on subjects such as the documenting of psychoanalysis, and on the paradigm of self reference in literature and social science.

Dale Bradley is a PhD candidate in the Social and Political Thought Program at York University.

Nancy Campbell is Curator of the Macdonald Stewart Art Centre in Guelph.

Critical Art Ensemble is a collective of six artists of various specializations, committed to the production of criticism and new genre art that explores the intersections between critical theory, art and technology.

Kevin Dowler is an SSHRC post-doctoral fellow affiliated with the School for Studies in Art and Culture at Carleton University. He is presently working on a history of cultural institutions in Canada.

Steven Fong is on the faculty of the School of Architecture and Landscape Architecture at the University of Toronto. His work has been published in *Abitare*, *Arts*, *Lotus International*, *The Canadian Architect*, and *Progressive Architecture*.

Veronica Hollinger is Chair of the Cultural Studies Program at Trent University, Peterborough, and is co-editor of *Science-Fiction Studies*. She has written extensively on post-modern theatre, science-fiction and vampires.

Toshio Iwai is Artist in Residence at the Centre of Art and Media Technology (ZKM) in Karlsruhe. As an interactive media artist, he began experimenting with animation in 1981. He became a cult figure in Japan with his computer generated virtual sets for *Einstein TV* and for the virtual sets and characters for the immensely popular daily interactive children's show for Fuji-TV, *Ugo Ugo Lhuga*. He is currently working on *Soundfantasy*, an advanced version of his Music Insects for the Super Nintendo Entertainment System.

Derrick de Kerckhove is Director of the McLuhan Program in Culture and Technology at the University of Toronto. He worked with Marshall McLuhan for over 10 years as a translator, co-author and assistant. His most recent book, *Brainframes: Technology, Mind and Business* (Bosch & Keuning, 1990), addresses the differences between the effects of television, computers and hypermedia on corporate culture, business practices and markets.

Yoshitomo Morioka is a Tokyo-based art critic and writer who has written extensively on technology and cultural production.

Alain Renaud is a professor of Anthropology and Aesthetics at the École d'Architecture de Sainte-Étienne. He is experimenting with informational recomposition of images and the aesthetic, epistemological and anthropological dimensions of digital imagery.

Catherine Richards is an Ottawa-based artist and writer. Her piece *Spectral Bodies* was produced at the Computer Science Dept. at the University of Alberta with the first

virtual reality system in Canada. Her work has been widely exhibited, most recently in Antwerp, Linz and Helsinki.

Suzan Selçuk is a student of architecture who is currently completing her second degree at the University of Toronto School of Architecture and Landscape Architecture. She is the co-author of *The Cabin in the Electronic Woods* (Printed Matter/DIA Foundation), and is also currently working as assistant director of Culture Lab books 2 and 3.

Allucquere Stone is the director of the ACT Multimedia Laboratory at the University of Texas at Austin. She has written widely on cyberspace, gender, cultural studies and feminism. A primary force behind the International Conferences on Cyberspace, she recently hosted 3CYBERCONF in Austin.

Matthew Talbot-Kelly trained as an architect at Carleton University; he works and designs on the computer. He is currently preparing a performance utilizing the Bedlam Stage.

Paul Théberge is a professor in the Dept. of Communication Studies at Concordia University. He teaches sound production and lectures on the social and cultural aspects of music industries

Joanne Yamaguchi is currently on a fellowship and is writing a book about cyberspace and virtual reality. She is also organizing the Newton Session for SEAM '95 in San Francisco.